| BREAKDOWN OF COURSE EQUIVALENTS | | | |
|---------------------------------|-------------------------------------|----------------|---|
| PTI COURSES | | RMU EQUIVALENT | |
| CRSE NO | COURSE TITLE | CRSE NO | COURSE TITLE |
| Programming Concentration | | | |
| ITP201 | Project Management | INFS | Computer Information Syst Elective |
| ITP251 | GUI Development | | Open Elective |
| ITP256 | Rapid Applications Development | | Open Elective |
| ITP261 | Internet Programming | INFS3150 | Web Development and e-Comm Technol |
| ITP300 | Introduction to Game Design | | Not Applicable |
| ITP305 | Game Development I | | Open Electives (six credits) |
| ITP311 | Game Development II | | Open Electives (six credits) |
| SSD151 | Introduction to Information Systems | INFS1050 | Fundamentals of Information Systems |
| SSD250 | Introduction to Computer Systems | INFS2210 | Operating Systems Concepts |
| SSD350 | Object-Oriented Programming/Testing | INFS3151 | JAVA I (CIS Elective) |
| SSD450 | User-Centered Design and Testing | INFS | Computer Information Syst Elective |
| SSD551 | Data Structures and Algorithms I | INFS | Computer Information Syst Elective |
| SSD555 | Data Structures and Algorithms II | INFS3450 | Quantitative Analysis for Info Syst Profess |
| SSD750 | Database Systems | | Not Applicable |
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| Program Requirements | | | |
| GSD175 | Career Development | | Not Applicable |
| GSI200 | Internship | | Not Applicable |
| | | | |
| | General Education | | |
| GEE100 | English Composition I | COSK1220 | Reading/Writing Strategies (Open Elective) |
| GEE150 | English Composition II | COSK1221 | Argument and Research |
| GEE211 | Effective Speech | COSK2220 | Public Speaking/Persuasion |
| GEM150 | Algebra | | Open Elective |
| GES100 | Psychology | PSYC1010 | General Psychology |
| GES150 | Critical Thinking | HUMA1010 | Introduction to Humanities: Art/Music |
| GES175 | Social Problems | SOCI2320 | Contemporary American Social Problems |
| GES250 | Leadership Principles | | Not Applicable |